

Tomb Raiders

Year 3
Summer Term 2021

**Key Curriculum Subject Driver
History**

In this topic we will locate Egypt on a map and name some key human features of the country, as well as sketching our own maps using grid references to help plot features accurately. We will use this information to help us to understand why people chose that area to settle in.

We will have an understanding of Ancient Egyptian civilisation and the developments they implemented that have helped to shape modern society and how we live today. Using a range of sources, we will gather evidence from the past to help us understand more about Ancient Egypt and some of the important people linked to this topic. Our research will lead us to write a diary entry to demonstrate the daily life of a Ancient Egyptian.

In Maths we will learn to:

Maths

- compare, order, add and subtract fractions
- tell the time to five minute intervals; use am and pm correctly; solve problems related to duration
- recognising the properties of 2D and 3D shapes; identifying right angles; understanding parallel and perpendicular lines
- measure, compare, add and subtract mass and capacity

In English the children will:

English

- read 'The Egyptian Cinderella' by Shirley Climo as our class text
- explore a range of non-fiction texts linked to the topic as well as science
- use the illustrations from the text to create a detailed character description
- innovate a well known traditional tale into an Egyptian theme
- write, edit and publish a diary linked to the topic as well as create an explanation to describe their DT mechanism



Science

In Science we will:

- develop understanding of plants; looking at how they reproduce as well as how they adapt to their surroundings
- explore animals, including humans; focusing on the skeleton and muscles and then progressing to how best to care for the body

Computing

In Computing we will:

- use technology purposefully throughout appropriate lessons
- create presentations, using apps, to develop our digital literacy
- use the internet to do historical research

Art

In Art we will:

- use clay to create a 3D model (pot)
- understand how to attach handles securely to clay
- make accurate use of tools to create designs and patterns before painting their finished piece
- evaluate the skills and techniques used against their final piece of 3D art

Religious Education

In RE we will:

- look at the unit: 'Encounters'
- explore the question of what makes a place sacred
- describe ways people communicate with their God(s)
- look at a range of events in different religions and how these impact on sacred places and objects and compare activities at different places of worship

PSHE (Jigsaw)

In PSHE we will:

- focus on the puzzles 'Relationships' and 'Changing Me'
- look at family roles and responsibilities; the skills of friendships and how to build better connections
- explore global citizenship and how our actions have an impact on the wider world
- understand the similarities and differences between the male and female bodies; understand some of the changes that happen during puberty

Design Technology

In Design Technology we will:

- create a pneumatic mechanism with an up and down movement using cogs
- create a product that helps to demonstrate a historical event
- make purposeful design features to enhance the product
- evaluate final pieces against the set criteria to determine its success

Physical Education

In PE we will:

- focus on a gymnastics unit. We will be looking at different gymnastics poses and correct positioning as well as focusing on rolls and jumps
- hone our athletics skills throughout a variety of activities to improve speed, dexterity, team skills and sportsmanship
- netball (catch up sessions not completed in Spring Term)